## Avoid Crowding in the Battlefield: Semantic Placement of Social Messages in Entertainment Programs

(work in progress!)

#### TCS Research

AI4TV Workshop, ACM Multimedia October 2020



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### Social Messages





Images: Guide (Navketan films), World Health Organization

### Social Messaging - Challenges

Messages need to reach a large population with varying demographics



77 million viewers

Messages get drowned in social media

Messages need to be controlled by official entities and localized if required

Messages need to have familiarity and recall

### Placing Messages in Entertainment Content

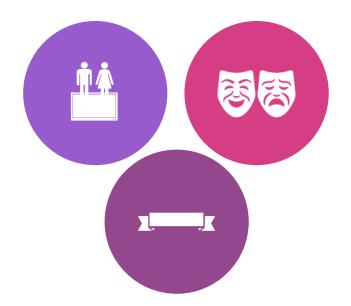
# Entertainment-Education Model

Educational messaging 'sugarcoated' in entertainment lowers audience resistance and defends the embedded messages

Arvind Singhal and Everett Rogers. 2012. Entertainment-education: A communication strategy for social change.

Till now, social messaging has been embedded in the content

Can it be done programmatically?



#### **Contextual advertising**

Tends to have better recall with audiences

Yadati et al. CAVVA: Computational affective video-in-video advertising. IEEE Transactions on Multimedia (2014).

# **Extended Elaboration Likelihood Model**

Viewers are less likely to counterargue messaging that is embedded in entertainment content, since they are engaged in the dramatic elements of the content

Michael D Slater and Donna Rouner. Entertainment-education and elaboration likelihood: Understanding the processing of narrative persuasion. Communication theory 12, 2 (2002), 173–191.

### **Proposed Method**

social message repository

Maintain a physical distance of at least 6 feet from one another

Wash your hands for at least 20 s after touching foreign objects

Wear a mask in public

Stay at home

**generalized** for any crisis (e.g. pandemics, riots, floods, war, terrorist attacks)

Image courtsey: *The Big Bang Theory*, Warner Bros. TV



Can we use this to test the pipeline?

semantic concepts

Maintain distance (+)

Get close (-)

semantic matching

optimal placement

style and placement

semantic query library

scene with 2+ people AND faces close OR

people kissing people hugging people shaking hands

#### placement factors

duration confidence emotion movement saliency space cognitive & affective annotations

man and woman hugging, living room, sofa



#### entertainment content



## Messages and Behaviours

#### **COVID 19 Crisis**

Message ID Social Message	+ve Behavior	-ve Behavior
M1 Stay at home as far as possible and avoid going to crowded places	Stay at home	Go out, Be seen in crowds
M2 Wash your hands for at least 20 seconds after touching foreign objects	Wash your hands	Touch foreign objects
M3 Maintain a physical distance of at least 6 feet from one another	Stay far apart	Get close
M4 Wear a mask while going out	Cover your face	Be seen out without a mask
M5 Avoid touching eyes, nose and mouth	Keep hands off the face	Touch eyes, nose or mouth

#### **Terrorism Threat**

Message ID Social Message	+ve Behavior	-ve Behavior
<b>M6</b> Be extra vigilant in crowded places	Look around	Be on your own, watch mobile, read
M7 Do not leave your belongings unattended	Carry belongings (sacks, bags)	Stay away from belongings
<b>M8</b> Do not touch unidentified packages	Stay away from packages	Touch a package

### Media Content

3 episodes of Kuch Rang Pyar Ke Aise Bhi (daily soap serial)



Image courtsey: Sony TV



Crash (modern drama)

Image courtesy: Lionsgate Films, DreamWorks Pictures, New Line Cinema.



Gladiator (historical drama)



Lord of the Rings (fantasy drama)

#### **Annotations**

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Shot Boundaries (Lokoč et al. 2019)

Faces (FaceNet, Schroff et al. 2015)

Objects (YOLO3, Redmon & Farhadi, 2018)

Persons (from YOLO3)

Places (Places, Zou et al. 2015)

Activities (I3D, Carreira & Zisserman, 2017)

Body Parts (Neverova et al. 2019)

#### **Expressing semantics in terms of annotations**

Behavior	Query Structure
Go out	person=true AND place=outside
Be seen in crowds	count(person)>n AND place=outside
Touch foreign objects	object=true AND person=true AND body_part=hand NEAR face=true
Get close	count(person)=2 AND (face1 NEAR face2 OR activity=kissing, hugging, handshake)
Go out without a mask	person=true AND place=outside
Touch face	face=true AND body_part=hand NEAR face

### Semantic Querying



\*Fu et al., Rekall: Specifying Video Events using Compositions of Spatiotemporal Labels (2019).

#### **Queries using Rekall\***

Spatiotemporal query specifications for videos

#### **Coalesce** over smaller segments

For in-between frames not returned by queries

#### a representative query

**Q1** Find frames with: count(person)  $\geq$  2 AND min(dist(centroid(face<sub>i</sub>), centroid(face<sub>j</sub>)))

 $\leq 0.1$ \*width(frame)

**Q2** Find frames with: (activity="kissing" OR activity = "hugging" OR activity = "handshake")

#### a candidate location

union of all query results with a coalesce interval returns start frame, end frame, average confidence

#### Multiple queries for the same message (10 for 5)

Using multiple annotations

#### **Confidence measure using heuristics**

Weighted mean of binary output of queries per frame basis based on robustness of annotators

### **Optimal Placement**

#### Input

Each candidate location with confidence and duration

#### **Constraints**

A time slot is an equal division of content duration in n parts (n = number of messages)

One message at the most for one time slot, though a message need not have an assignment

Treated as an **assignment** problem with a cost matrix using a product of normalized confidence and duration (using *OR Tools*)

#### a representative cost matrix

	Slot 1	Slot 2	Slot 3	Slot 4	Slot 5
Msg 1	10	90	128	135	542
Msg 2	10	90	128	135	542
Msg 3	1000	10000	372	399	10000
Msg 4	460	450	310	462	300
Msg 5	744	668	744	200	706

# Lord of the Rings: Return of the King (New Line Cinema)



### Results – M3













Image courtesy: Sony TV, Lionsgate Films, DreamWorks Pictures, New Line Cinema.

### Results - M4





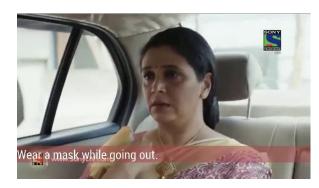








Image courtesy: Sony TV, Lionsgate Films, DreamWorks Pictures, New Line Cinema.

### Results - M1

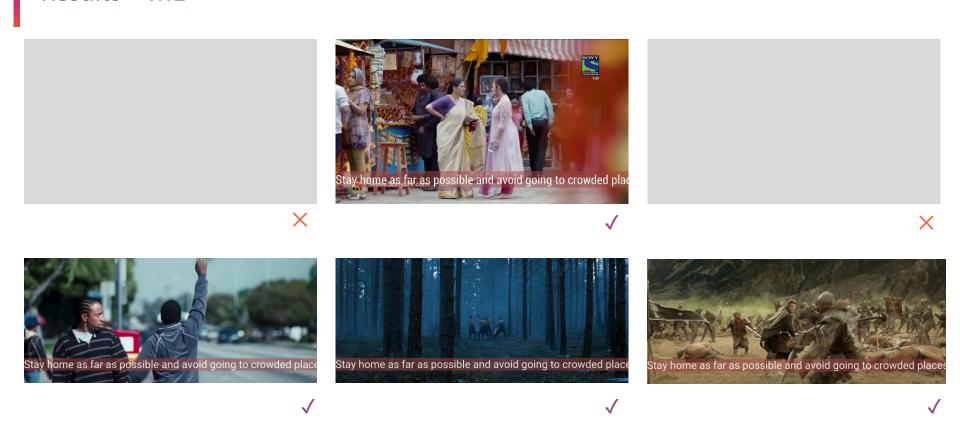


Image courtesy: Sony TV, Lionsgate Films, DreamWorks Pictures, New Line Cinema.

### Results – M2

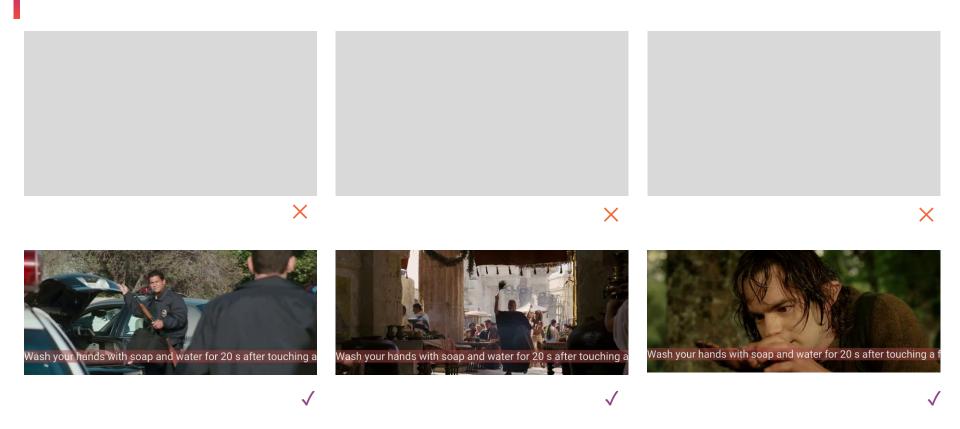
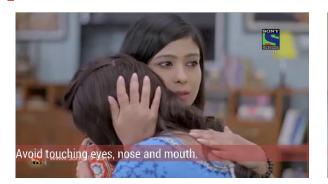


Image courtesy: Lionsgate Films, DreamWorks Pictures, New Line Cinema.

### Results – M5







X







X

Image courtesy: Sony TV, Lionsgate Films, DreamWorks Pictures, New Line Cinema.

### **Results Analysis**

Message ID Social Message		C/h	Dur	Conf	СР
M1 Stay at home as far as possible and avoid going to crowded places	283	17.5	1.54	0.73	0.982
M2 Wash your hands for at least 20 seconds after touching foreign objects	18	2.5	2.13	0.59	0.594
M3 Maintain a physical distance of at least 6 feet from one another	1183	115.5	1.42	0.50	0.955
M4 Wear a mask while going out	283	17.5	1.54	0.73	0.971
M5 Avoid touching eyes, nose and mouth	105	11.4	0.83	0.80	0.574

CC

**Candidate Count** 

C/h

Candidates per hour of media

Dur

Median duration of candidates

Conf

Median confidence of candidates

CP

Candidate precision

#### Some events are more frequent than others

#### High precision for some queries

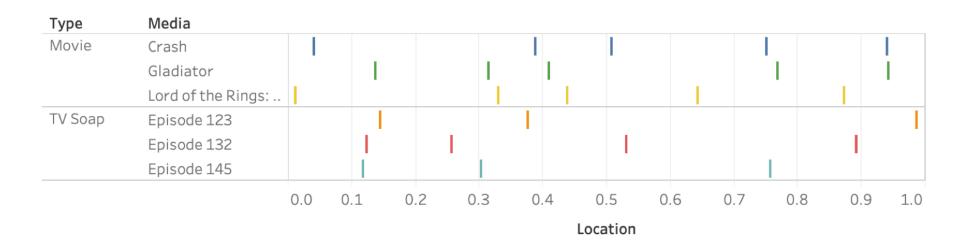
Base annotations are less noisy (e.g. persons, places)

#### Low precision for some queries

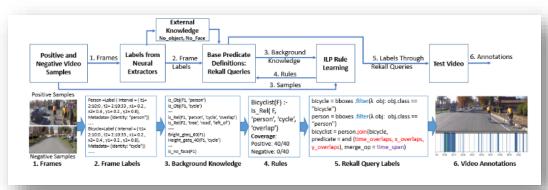
Base annotations are noisier (e.g. activity, body parts)

#### Confidence measure needs tweaking

## Spacing between Messages



#### **Conclusions**



# Spatio-temporal querying can work Need survey-based results and wider content

# **Juxtaposition produces interesting results**Unlike the 'smoking kills' message

#### How to learn queries

Query building is manual and takes effort Learning queries using spatio-temporal algebra?

Need to use affective annotations Negative and positive placements To avoid wrong placements Sivaprasad et al. Multimodal Continuous Prediction of Emotions in Movies using Long Short-Term Memory Networks. ICMR 2018.

Sivaprasad et al. Partners in Crime: Utilizing Arousal-Valence Relationship for Continuous Prediction of Valence in Movies. AAAI AffCon, 2019.

### **Next Steps**

#### A bigger survey

A bigger variety of messages, content and viewers

A platform for social messaging in crisis viable?
A message repository and a query library

Difficult to adopt this with high-end content
Can this be taken to official TV networks? (e.g. DD)

#### What can replace messages?

Ad placement
Cross-media recommendations
Personal reminders (integration with calendar / Alexa)
Targeted physical / mental health messages



